

HAMITO – Simulation Game

Goal

The Key benefit of HAMITO simulation game is the immediate appliance and implementation of taught theoretical topics within this simulated reality. Throughout the game new methods and tools are introduced, implemented and each participant can practically experience the effects and benefits of each modification. This simulation game supports the application of each method, enhances system-thinking and practices communication, teamwork an self-organization within a group.

Principal training topics

The HAMITO simulation game maps production and logistic processes from supplier throughout the plant to the customer. The center of attention includes the administrative and operational processing of truck manufacturing plant. During the seminar the planning-based Push Production will be step by step changed to a customer-driven Pull production. Participants experience themselves what difficulties they are facing at each development step and interactively generate solutions enable a lean and efficient production chain.

Methods

- Value Stream analysis and Design
- 5S / Visual Management
- 7 types of waste
- SMED
- Supermarket / Kanban
- KPI Management

Targe participants

Employees and managers from production, logistics and related branches

Duration

2 Tage

Date

15.-16. Juni 2009

23.-24. November 2009

Place

IMIG AG, Poststraße 35-37, 71229 Leonberg

Price

1.490 Euro zzgl. gesetzl. MwSt.